

Kinder Park Development Addendum #1

City of Albany, Department of Parks and Recreation

Date: 30 September 2008
To: Plan Holders
Fr: David Dougherty, DLA Inc.
Re: **Addendum #1**

CONTRACT CONDITIONS

This addendum is issued to clarify, change and correct the Project Manual issued 15 September 2008 and Drawings dated 12 September 2008 and shall form part of the Contract.

ITEM 1 – PROJECT MANUAL

DIVISION 2 – SITEWORK, SECTION 02200 – EARTHWORK AND GRADING

1. PART 1.05 COORDINATION

- A. Replace 1.05.C as follows: “Notify City in advance for all required testing procedures. City is to provide required testing by an independent testing agency.”

DIVISION 2 – SITEWORK, SECTION 02520 – CONCRETE PAVING

1. PART 2.04 ACCESSORIES

- A. Delete 2.04.B.

2. PART 3.08 JOINTS

- A. Replace 3.08.A as follows: “Provide tooled joints at locations shown on plans and as detailed.”
- B. Delete 3.08.B.

3. PART 3.09 FINISHING

- A. Replace 3.09.C as follows: “Detectable Warning at Accessible Parking: Stamp with formwork conforming to ADA, state and municipal requirements and as approved by landscape architect. Extent of detectable warning stamping to be full width and depth of curb ramps and full width and length of sidewalk section flush with parking lot grade.”

4. PART 3.10 CURING

- A. Delete 3.10.B.

ITEM 2 – DRAWINGS

SHEET MP-1 ILLUSTRATIVE MASTER PLAN

1. Shade Structures: Replace note as follows: “Shade Structures to be provided by city. Complete installation to be by contractor in conformance to manufacturer’s specifications.”

SHEET LA-6 IRRIGATION PLAN

1. Replace note at northeast mainline stubout as follows: “Stub and cap irrigation mainline in 10” round valve box. Extend 10 spare wires in 30” coils.”
2. Replace note at northwest mainline stubout as follows: “Stub and cap irrigation mainline in 10” round valve box. Extend 6 spare wires in 30” coils.”
3. Replace note at mainline stubout west of parking as follows: “Stub and cap irrigation mainline in 10” round valve box. Extend 6 spare wires in 30” coils.”